Chase the dollar…Become King …and Slay Dragons.

The All Game Plan Game From Game Plan!

Keep Your Eye On **GPi**

KAOS

The All Game Plan Game From Game Plan!

An all-new, vertical maze game KAOS is making its first appearance at the AMOA Show. It is Game Plan's first design in the video field and everything from hardware to software has been created by Game Plan, Inc.

The game, on a 19-inch color monitor, features a little man chasing dollars and if he doesn't catch them, they drop to the bottom of the screen and turn into dragons. The dragons then spend their time trying to catch the man. The man has to keep moving by the operator or he drops out of the action at the bottom of the screen. There is an opportunity for the man to turn into a king and slay the dragons. The point of the game is to build points by gathering dollars or slaying dragons; and not losing the little men. The men move faster than the dollars, the dragons are faster than the men.

The unit features eight different video screens which flash on in sequence and as the game goes along, the sequence is speeded up which adds to the difficulty of the game. The unit is also programmed to have bonus men for reaching 10,000; 30,000; and 60,000 points.

In addition to the man bonus, the machine can also deliver the money units, which are called ERGS on the 10, 30, or 60,000 point basis.

The game is over when the player has lost all his men. This unit pits the player against the machine and can be played by one, or two players.

Members and guests of the AMOA are invited to the Game Plan booth to try their skill.

GamePlan, inc.

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